

Girl Scouts builds girls of courage,
confidence and character who make the
world a better place.

Trolley

The challenge if you choose to accept it - Move your entire group from its safe area over a designated poisoned-peanut butter plot to the far side using only the provided props. A grassy area works best for safety. If anyone touches the taboo area while trying to cross over, assign a time penalty of 15 seconds per touch. Such a minor penalty keeps the participants honest, but also allows for continued movement. For a bit of a challenge, place an obstacle in your path that you have to maneuver around... A log or pile of leaves would be great.

Rules:

Everyone must work together.

Questions to consider asking your group:

- Who took the lead role and why?
- Was instruction better from the back or the front of the trolley? Why?
- Would you do anything differently? If so, what would it be?
- How could this apply to real life?



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Zig Zag

Your task if you choose to accept it - Transport a group across a designated area without touching the ground using either the available boards or any part of a participant's body.

Rules:

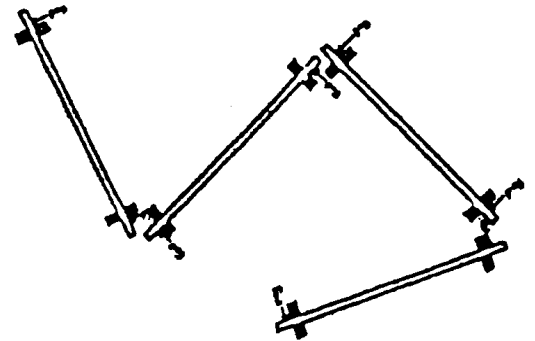
The boards to be used must fit into the slotted posts; i.e., they may not be turned flat and placed on top of a post. If a participant's body or a board touches the ground, a time penalty may be assigned or a group may be required to start over.

Questions to consider asking your group:

- How did you get across?
- Did you need someone's help?
- Who was the helper in the group?
- Who was the leader? Why?
- Can you apply this to real life?

Safety - Make sure participants pass the board hand over hand instead of sliding hand up and down the lumber.

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▶ Whale Watch

Your mission if you choose to accept it - Together as a group you must all get on the whale and balance for 20 seconds or for the duration of the Brownie Smile Song.

Rules:

Everyone in the group must be on the board at the same time and balance it. Once everyone is on and you have it balanced your time begins.

Questions to consider asking your group:

- Did it work the first time you tried?
- Did most things work the first time you try them?
- How does this apply to real life?
- Is it easy to determine everyone's movements all the time, even when they tell you what they are going to do?
- Why is that?
- What did you learn?

Safety– look out for toes and fingers.

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TP Shuffle

Your task if you choose to accept it - Divide your group in half. Each half chooses a different end of the log to walk on. As they meet in the middle, they must pass each other to get to the other end. If you fall off or touch the ground, you will receive a 15 second penalty. After you have tried once, talk things over and try again.

Rules:

Switch it up a bit... Once on the log ask them to get in groups by grade, first initial of name and or birthday. Ask them to try and organize themselves without talking.

Questions to consider asking your group:

- What were your concerns?
- What did you like?
- What would have made it easier?
- Was a leader needed? Why?

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Flying Zambini Family

Your mission if you choose to accept it - You're the flying Zambini family! World famous tight-wire walkers! The show's almost over and your entire family needs to walk all the way out above center ring (last leg of Mohawk), stand together, and take a bow.

Rules:

Stay near those in the group whom you have determined to have poor balance and coordination. Try to stay near handicapped individuals, especially those who need assistance and aren't getting any. Common issues: planning, communication, use of resources, balance, mutual support, and dealing with frustration.

Questions to consider asking your group:

- How did you decide who would go first? Last?
- Did someone take the role as leader?
- Did everyone work together? How?
- What was frustrating about this challenge?

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